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Short contribution – Decision Support Systems and Tools

High resolution weather forecasting applied to forest fire behaviour simulation

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Availability of supercomputers and new high-resolution data sources (such as Sentinel satellites or airborne LIDAR) are providing new ways of forecasting fire behaviour, opening the opportunity to have better fuel description, perform large probabilistic forecasts and data assimilation of fire/weather coupled models. Several codes using high performance computing already exist, with methods and services for forest fire forecasting developed through major innovations such as a coupled high-resolution fire/atmosphere model (Coehn et al., 2013; Mandel et al., 2011; Filippi et al., 2013) data assimilation (Zhang et al., 2017) of fire front positions, and ensemble simulations for uncertainty evaluation (Finney et al., 2011).

High-resolution (sub km)/high-frequency (<10 minutes) weather forecasting is in particular among the major enhancements allowed by the availability of such tools because it does reach relevant scales for day-to-day forest fire behavior wind forcing, but also fuel moisture and data assimilation.

FireCaster simulation chain is an experiment to develop integrated tools, methods, datasets and uses of such tools in an operational context. Its core is a daily computer intensive batch run of the meso-scale weather forecasting model Meso-NH (Lac et al., 2017) initialized with the French national service Arome model, parameterized with a 600 m horizontal resolution, with outputs every 2 minutes for a 42 h forecasting duration.

One of the major use of such kind of run providing fire-specific zoomed view of a high risk area, then, in case of fire, specific input parameters for different kinds of interactive (controlled by an operator) fire behavior simulations (fire propagation, ensemble-based fire probability), taking into account fuel moisture and specific high resolution land use of the fire area (fig. 1) to test fighting scenarios with sub minute simulation time.

The other decision support tool for on-demand simulation is the fire weather forecast, deterministic H+6 to H+12 front positions, smoke and micro-meteorology forecasts every hour to be able to alert population and derive precise estimate of the front advance. Fire/weather simulation is using here Meso-NH code coupled with ForeFire (Filippi et al., 2013). This coupled code is run on-demand, in case of an effective fire ignition to estimate specific fire weather event (fire effect on local winds, coupled effect on fire), very local pollution and smoke dispersion.
The main challenge is that both day-to-day and crisis, on-demand models share the same components (fuel model, ensembles) that have been developed to be interoperable, implying that not only the data format but also the physical fields (resolutions, definitions) were coherently designed.

The tool-chain aims to reach a national scale and has been running experimentally since May 2017 over the island of Corsica. Several large fires occurred in this fire season giving the opportunity to tests the tool-chain by operational services, requiring to develop specific new ways of delivering the information of the high-resolution weather forecasting model (online video with focus on specific areas) and a rapid response web-based fire propagation tool. While the user interface and information delivery are still requiring enhancement, it appeared to be a relevant decision support system in specific complex terrain or meteorological situations where quick local effects are of major importance.

An example is the Calenzana Fire where a sudden wind shift allowed a strong foehn wind and quick rise in temperature, well captured by the model (Figure 2), with the animation and high resolution of the meteorological fields providing a different understanding of the situation.

![Figure 1 - Overall view of the components in the tool-chain](image1)

![Figure 2 - Calenzana Fire, Aug. 6. 2017. Fire Area in Red. Temperatures as isolines, wind as vectors. FireCaster forecast view at 16:00 (top left), 16:00 (top right), 18:00 (bottom left), 19:00 (bottom right).](image2)
Rapid response web simulation of the fire (available in less than 2 minutes) also allowed to guess the possible extent of the fire (figure 3), and evolution. Fortunately this fire was very quickly handled by firefighters and almost stopped in less than 2 hours.

**Figure 3 - Rapid-Response simulation, without firefighting actions. Fire as pink 20 minutes isolines, 7 hours total duration.**

Rapid response smoke dispersion model is still only experimental and will be tested in the summer 2018 in case of fire. Overall, FireCaster tool-chain requires 240 processors 8 hours and 120 Go of data archiving per day. In 2017, six 2 minutes online videos were produced daily and more than 800 simulation performed, with all simulation tools and results available on the program website.

**References**


